

# Download Making Things : The Handbook Of Creative Discovery

Some rare individuals can intuit a good solution at each step. But you don't need to guess. BJ has created reliable techniques for success. In Step 1 you can discover the right behaviors by using Fogg's "Magic Wand" technique, followed by "Crispification" and then "Priority Mapping." Quotes. What information consumes is rather obvious: it consumes the attention of its recipients. Hence a wealth of information creates a poverty of attention, and a need to allocate that attention efficiently among the overabundance of information sources that might consume it. PROBLEM POSING. Students have asked me, on several occasions, "Is there any math after calculus?" These students have been given the impression that the world of mathematics is both finite and linear (the classic algebra-through-calculus sequence). Processing is a flexible software sketchbook and a language for learning how to code within the context of the visual arts. Since 2001, Processing has promoted software literacy within the visual arts and visual literacy within technology.